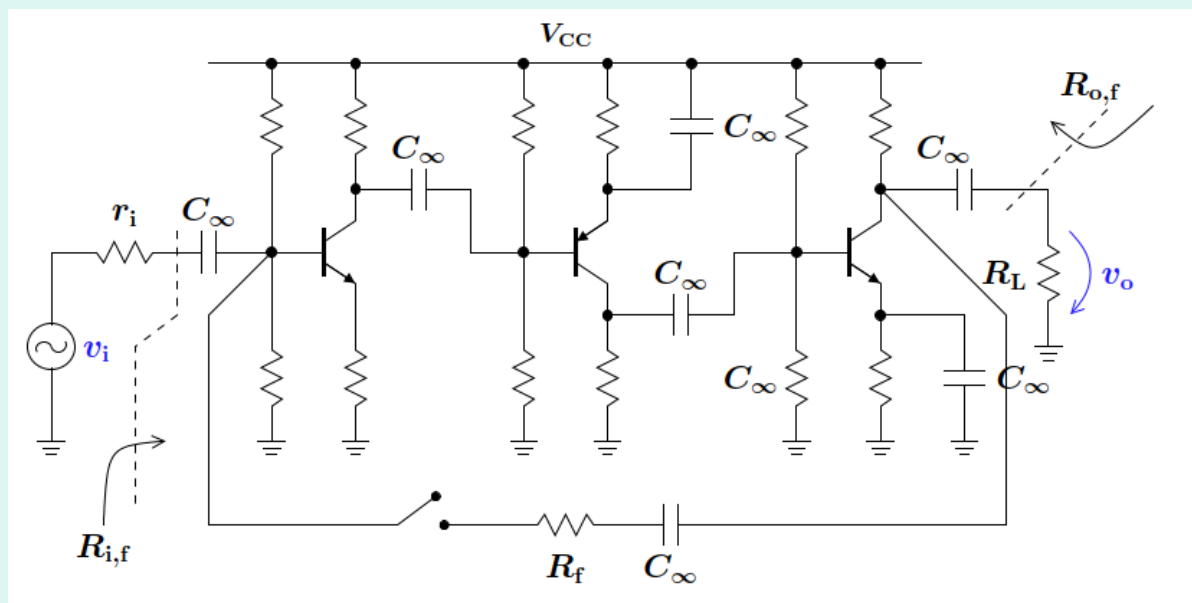
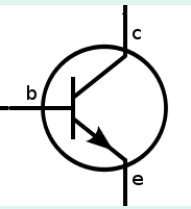


ELEC 301 - Electronic Circuits

L02 - Sep 08

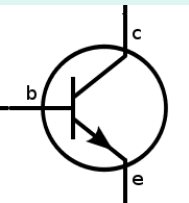
Instructor: Edmond Cretu





Last time

- Course introduction
- Information flow vs. energy flow
- Digital vs. analog world - are analog circuits still relevant in a sea of digital information and signal processing?



Administrative issues

• **Instructor:**
Dr. Edmond Cretu

Email address:

edmondc@ece.ubc.ca

Course website: Canvas

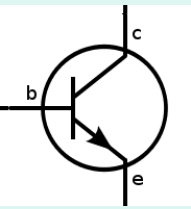
Prerequisites: Either

**(a) one of ELEC 201, ELEC 203
and ELEC 202; or**

(b) ELEC 204

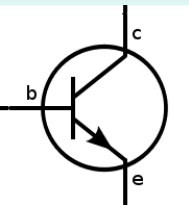
- Lect/Tut/Lab = 4/0/0
- Mon: 3:30 - 4:30pm,
MCLD2018
- Tue, Thu – 3:30 - 5pm,
DMP110
- Lectures provided for
download from website
- Complementary references:
- Sedra+Smith - Microelectronic
Circuits
- Sansen[2006]Analog design
essentials, Springer
- Articles related to specific topics





Grading system

- Final Examination: 45%
- iClicker: 5%
- Midterm: 20%
- 2-3 mini-projects: 30%



UBC Calendar - important dates

- Term 1 - Sep 02 - Dec 05, 2025
- Midterm break: Nov 10-12, 2025
- Exams period: Tue, Dec 09 - Sat, Dec 20
- Last day to drop without W standing: Sep 15
- Course withdrawal with a W standing: Sep 16 - Oct 24

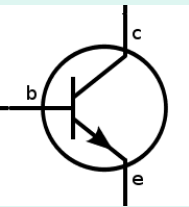




Is analog electronics still relevant?

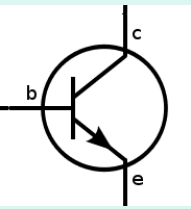
- Analog circuits serve as physical-to-digital interface
- Lower power consumption for certain operations (filtering) - use in IoT systems
- Better performance for high-speed processing (RF circuits, telecom) - avoid latencies
- Higher resolution in advanced instrumentation - no quantization errors
- Analog computing revival: Custom analog AI chips - analog processors are good for parallel processing of complex computation - efficient neural networks operations
- Information flow can be simulated by analog circuits





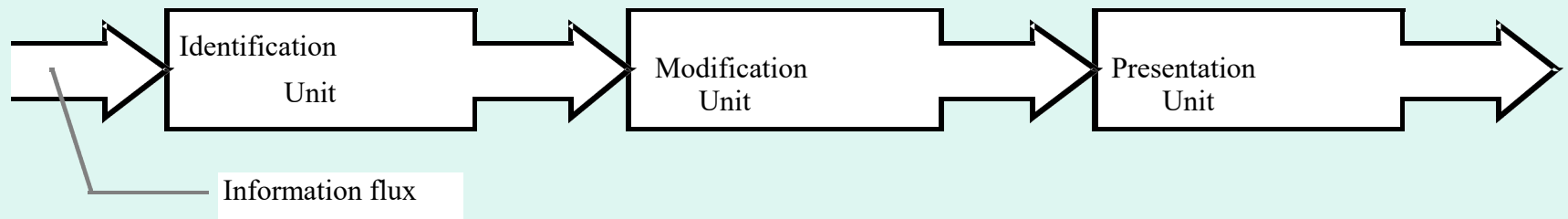
Key performance indicators for a system

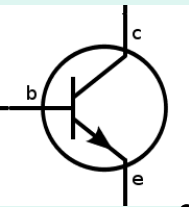
- Noise - limits the sensing resolution and accuracy: signal-to-noise ratio (SNR), noise factor (N), noise figure (NF)
- Bandwidth - the operating frequency range
- Power consumption, output power
- Nonlinearities, distortions
- Cost, area
- Application specific requirements: biocompatibility, disposable, etc.



Information processing system

- Milestone: [Claude E. Shannon](#) – “A mathematical theory of communication,” in Bell System Tech. J., July 1948
- Central problem: transmission of information over a noisy channel





Limits in information transmission

- **Shannon's Channel Capacity theorem:**

$$C_{[bits/sec]} = B \log_2 \left(1 + \frac{S}{N} \right)$$

B = bandwidth [Hz]
S = signal power [W]
N = $N_0 * B$ total noise power [W]

- This expression applies to information in any format and to both analog and data communications
- The **channel capacity theorem** is one of the most important results of information theory. In a single formula it highlights the interplay between 3 key system parameters: channel bandwidth, average transmitted or received signal power, noise power at the channel output.
- For a given average transmitted power S and channel bandwidth, B, we can transmit information at the rate C bits/s with no error, by employing sufficiently complex coding systems. It is not possible to transmit at a rate higher than C bits/s by any coding system without a definite probability of error. Hence the channel capacity theorem defines *the fundamental limit* on the rate of error-free transmission for a power-limited, band-limited channel.



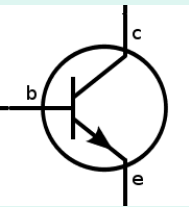
Capacity versus bandwidth

- An increase of the bandwidth B yields more improvement than a comparable increase in S/N
- In reality, $N=N_0 \cdot B$ (for white noise) \rightarrow increasing the bandwidth will finally decrease S/N

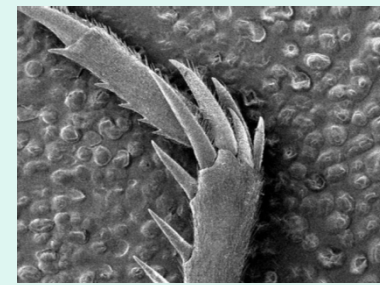
$$C_{[bits/sec]} = B \log_2 \left(1 + \frac{S}{N_0 \cdot B} \right) \xrightarrow{B \rightarrow \infty} \frac{S}{N_0} \log_2 e = 1.44 \frac{S}{N_0}$$

$\lim_{x \rightarrow \infty} x \ln \left(1 + \frac{1}{x} \right) = 1$

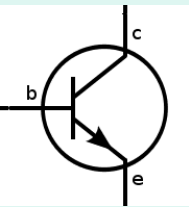
In terms of cost, there is an **optimum bandwidth for a given signal**, which might dictate if the optimum solution is to be analog or digital.



Information handling vs. bandwidth



- We have assumed white noise (uniform spectral density) – reconsider the formula if different noise sources are to be considered (exm: $1/f$ noise – generally originating from surface processes, dominant in low-frequency range)
- Using nonlinear techniques can alleviate S/N constraints by modifying the spectral characteristics of the noise (exm: “noise shaping” in sigma-delta converters)
- Nature beats us again! - the best sensor known to us: the filiform hairs on the cricket’s legs operate with an energy threshold of the same order of magnitude (10^{-21}J) as the thermal energy (use stochastic resonance as a specific nonlinear technique to actually exploit the energy of the noise!)
- For detection of a signal: the energy necessary to detect a signal depends on the noise generated either externally (interference) or intrinsic to the detection mechanism
- C(S) dependence establishes a **coupling between information and energy** with respect to signal processing/transmission. Similar fundamental constraints exist for the other aspects (exm: minimum energy necessary for storing a bit of information)



Simplifying design by orthogonality

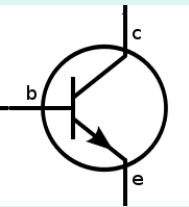
- *Design strategy: decouple B,N,S (assume they are orthogonal during the design, or take special measures to ensure this)*
 - *when noise is evaluated, power aspects like distortion are generally not considered (linear small-signal models). Frequency behavior is taken into account, but the bandwidth demands on the complete system are not considered*
 - *When power is evaluated, neither noise nor frequency behavior are considered (static large-signal models)*
 - *When bandwidth is evaluated, power (distortion) and noise behavior are not considered (small-signal models)*



Structured electronic design in electronics

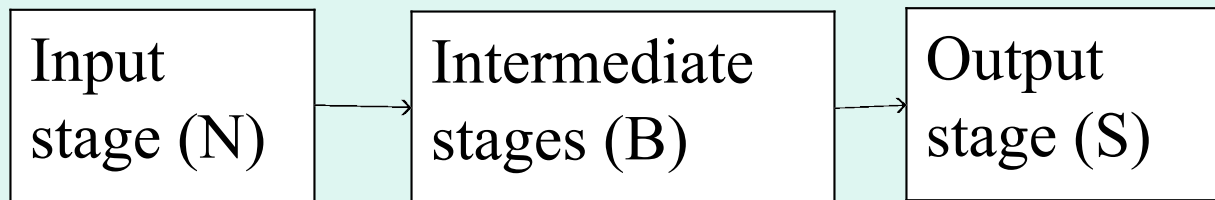
- *C. J. M. Verhoeven, A. van Staveren et.al[2003]
“Structured electronic design. Negative-feedback amplifiers”,*
- *<https://link.springer.com/book/10.1007/b106382>*

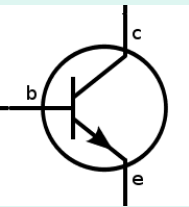




Design methodology - amplifiers

- *Design by separate optimization of N (noise power), B (bandwidth), S (signal power)*
- *The influence of feedback theory in order to enhance the validity of our assumptions*





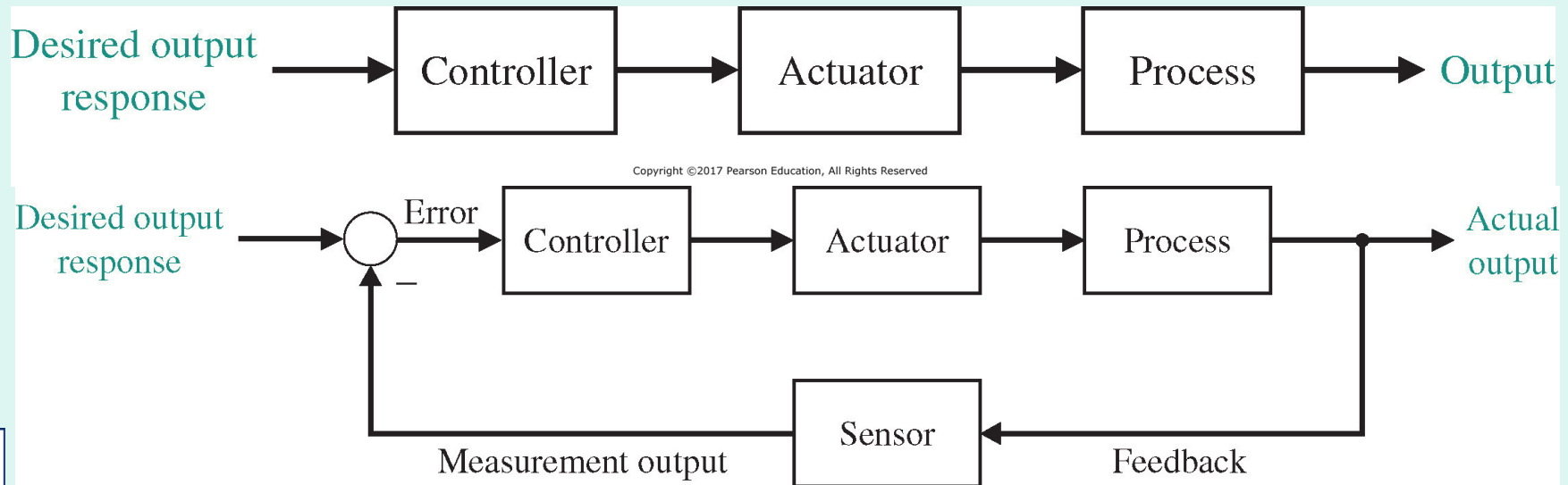
System configurations

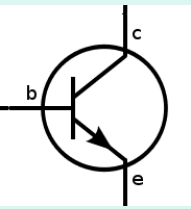
Open loop vs. closed loop architecture

Control action = the quantity responsible for activating the system to produce an output

Open-loop control system - the control action is independent of the output

Closed-loop control system - the control action is dependent on the output as well

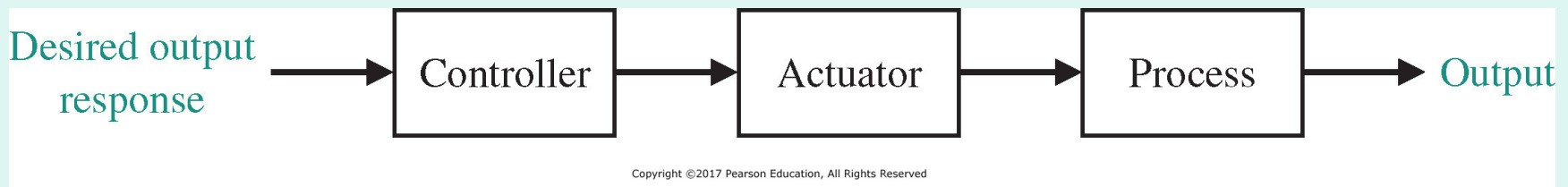


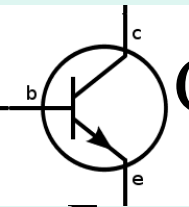


Open loop control

Features:

- Ability to perform accurately determined by its calibration (set an input-output relation to get a desired system accuracy)
- Usually not suffering from instability

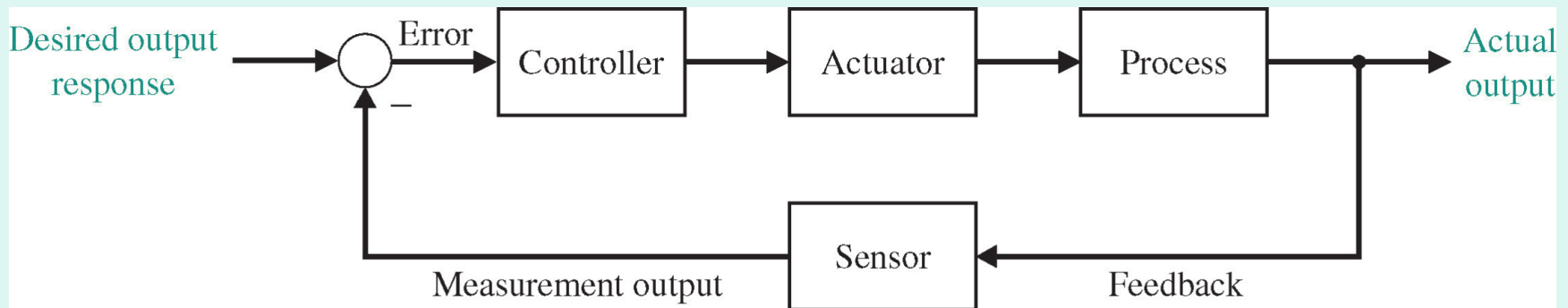




Closed- loop control (Feedback control systems)

Features:

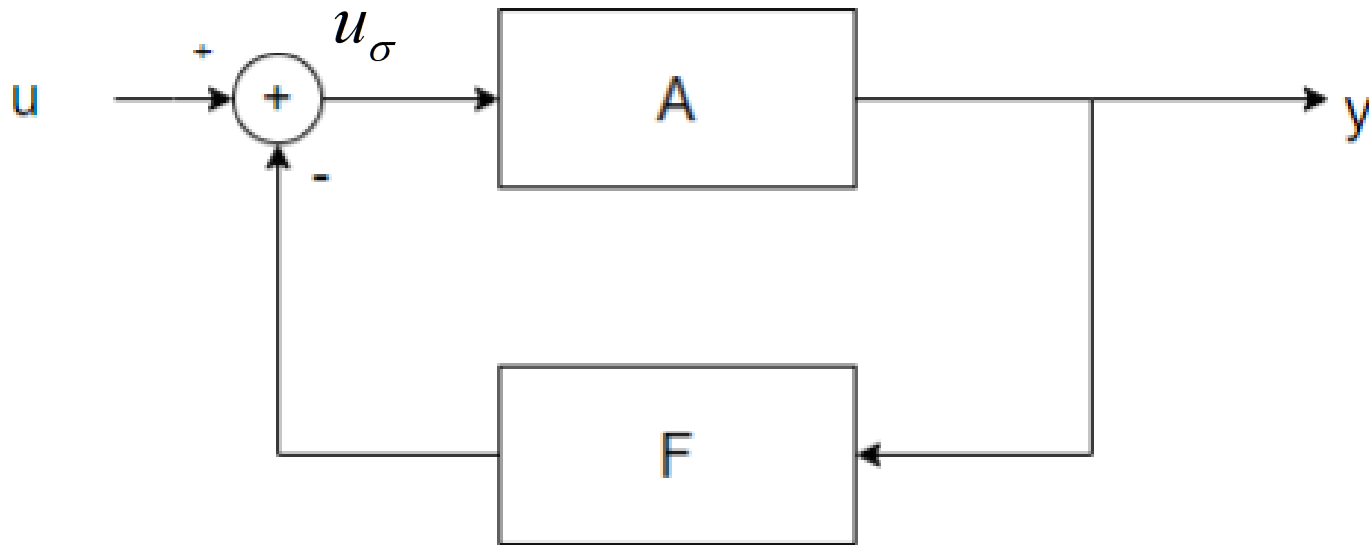
- Increased accuracy
- Tendency toward oscillation or instability
- **Q: is self-oscillation tendency or instability always a negative phenomenon?**
- Reduced sensitivity to variations in system parameters
- Reduced effects of nonlinearities
- Reduced effects of external disturbances and noise
- Increased system bandwidth



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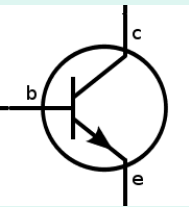


Feedback - information/signal flow



$$Y(s) = \frac{A(s)}{1 + A(s)F(s)} U(s) \stackrel{|A(s)| \rightarrow \infty}{\approx} \frac{U(s)}{F(s)}$$

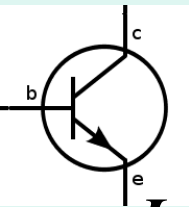
$$U_{\sigma}(s) = U(s) - F(s)Y(s) = \frac{U(s)}{1 + A(s)F(s)} \stackrel{|A(s)| \rightarrow \infty}{\approx} 0$$



Remarks on feedback

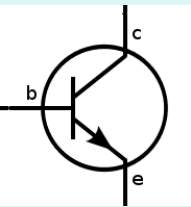
- Use negative feedback to correct imperfections/uncertainties:
 - $A \sim 10^5 - 10^7$ - large amplification, but not accurate
 - $F \sim 0.001 - 0.1$ - very well controlled attenuation
 - $A_{CL} = 1/F$ - **large and accurate gain!**
- The negative feedback enhances the assumption of small input signal

$$U_{\sigma}(s) = U(s) - F(s)Y(s) = \frac{U(s)}{1 + A(s)F(s)} \stackrel{|A(s)| \rightarrow \infty}{\approx} 0$$

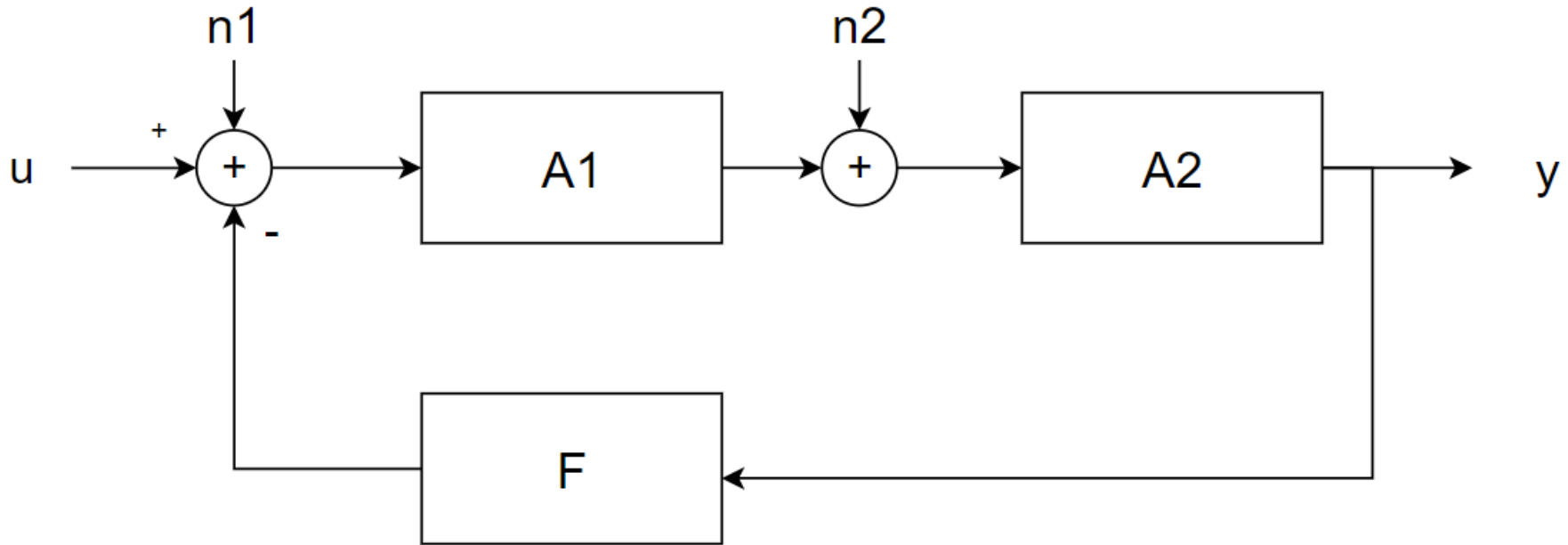


Example: noise considerations

- *In a general system, S/N is essentially given by the input stage (when the signal is very small)*
- *The small amplitudes of the signal justifies the use of small-signal models for the subsystems (linearization around the static operating point)*
- *Additional measures to ensure the validity of this assumption: architectural solutions \rightarrow a negative feedback at the system level ensures that the input signal operates very close to zero*



Noise in feedback systems



$$Y(s) = \frac{A_1(s) A_2(s)}{1 + A_1(s) A_2(s) F(s)} (U(s) + N_1(s)) + \frac{A_2(s)}{1 + A_1(s) A_2(s) F(s)} N_2(s)$$

$$SNR_1 = \frac{H_u(s) U(s)}{H_{n1}(s) N_1(s)} = \frac{U(s)}{N_1(s)} \quad SNR_2 = \frac{H_u(s) U(s)}{H_{n2}(s) N_2(s)} = A_1(s) \frac{U(s)}{N_2(s)}$$

