

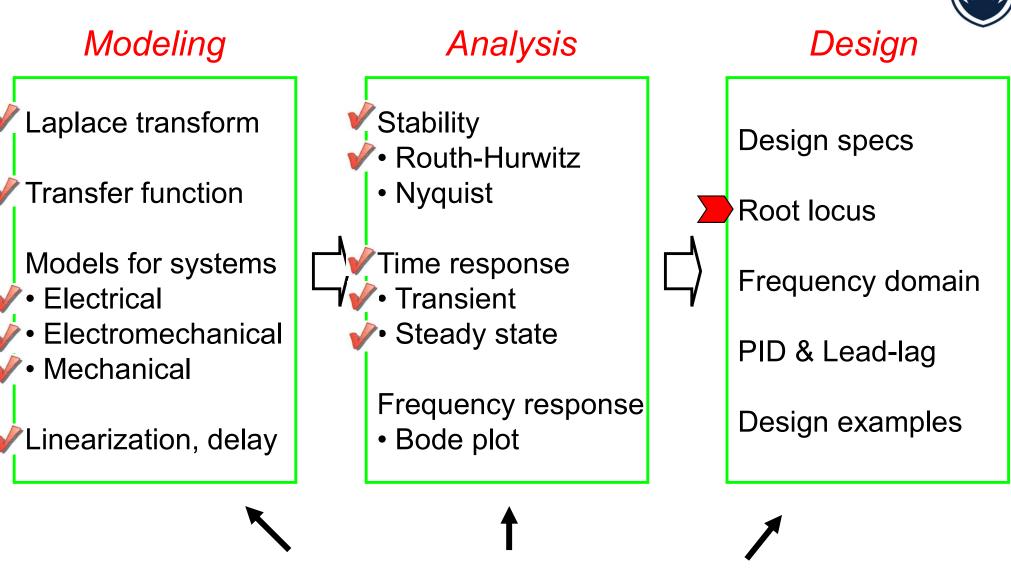


# ELEC 341: Systems and Control

## Lecture 11

## **Root locus: Introduction**

# Course roadmap



Matlab simulations

a place of mind



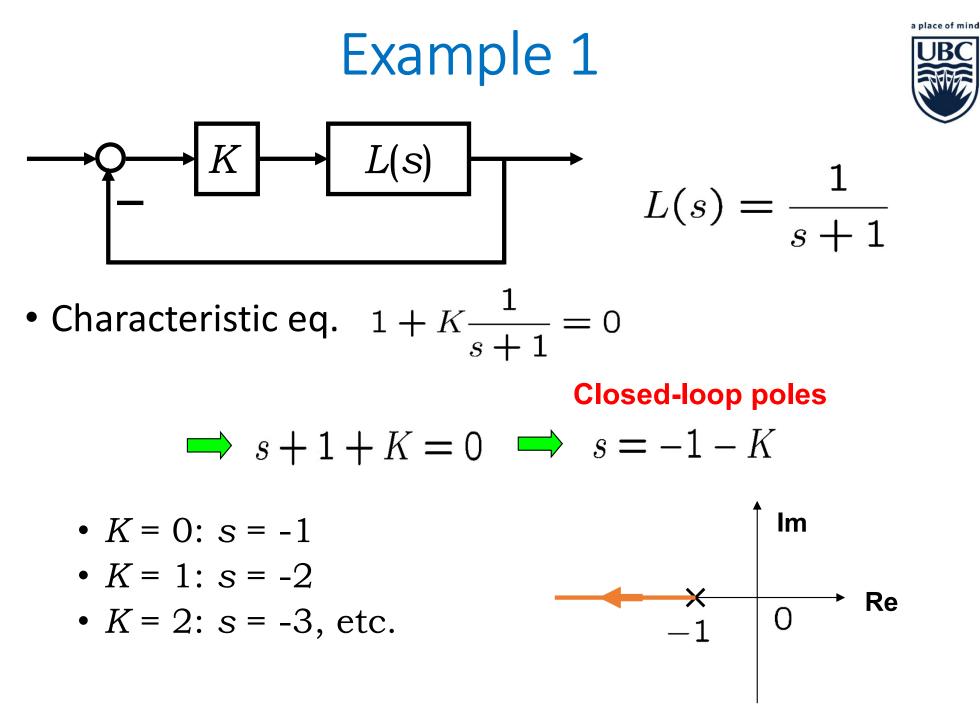
# What is Root Locus?

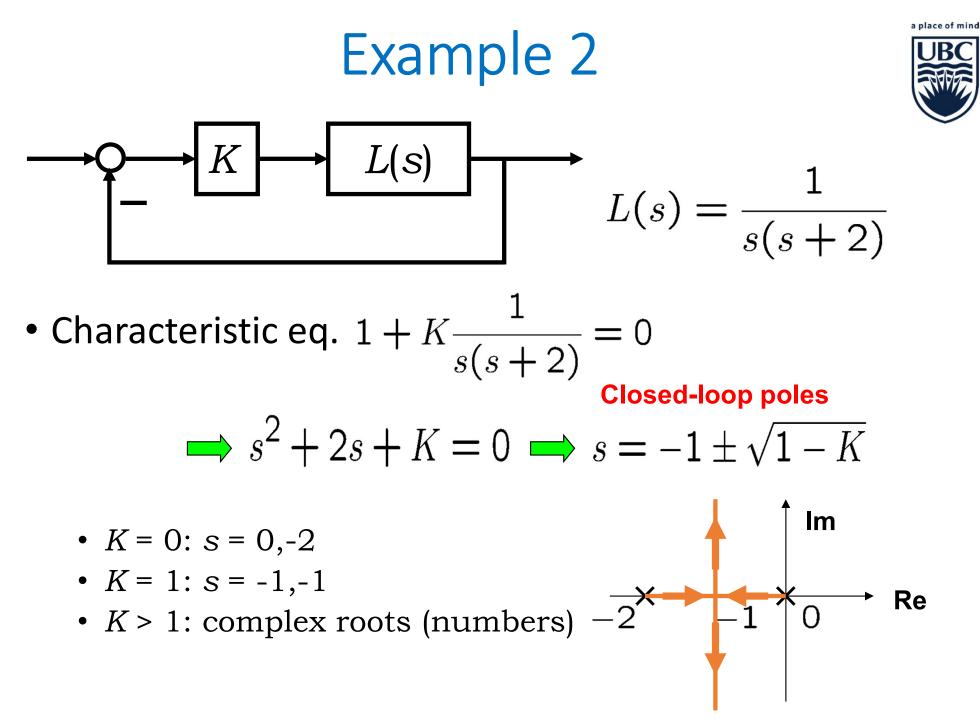


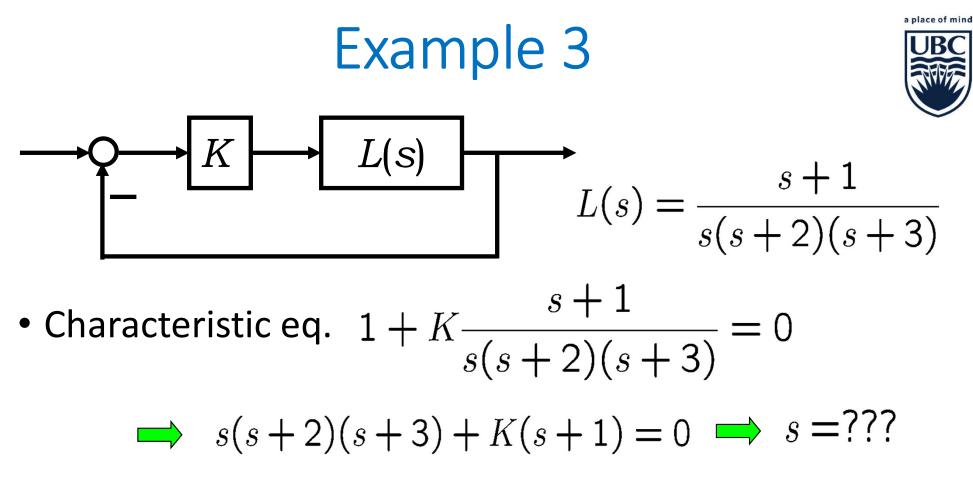
- *Pole locations* of the system characterizes **stability** and **transient properties**.
- Consider a feedback system that has one parameter (gain) K > 0 to be designed:

$$\xrightarrow{\bullet} K \xrightarrow{} L(s) \xrightarrow{} K.L(s): \text{ open-loop TF}$$

• Root locus (RL) graphically shows how poles of CL system vary as K varies from 0 to infinity.







- It is hard to solve this analytically for each K.
- Is there some way to sketch roughly and quickly root locus by hand?

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# Example 3 (cont'd): Root locus sketching



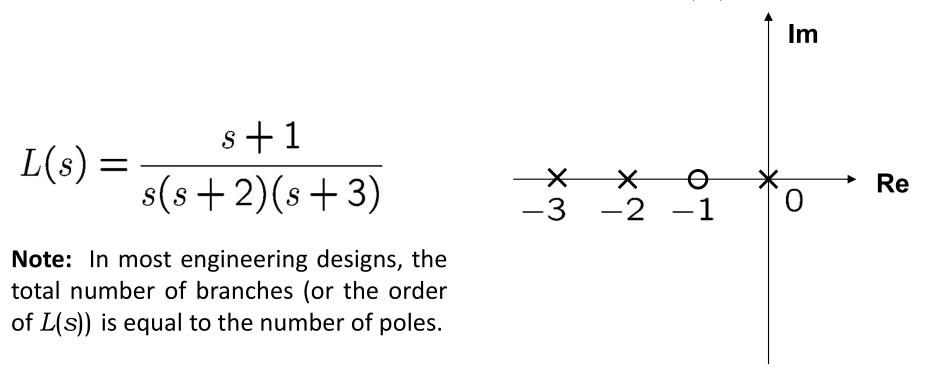
- Step 0: Mark open-loop poles and zeros
- Step 1: On the real axis (also called real-axis segments)
- Step 2: Asymptotes
- Step 3: Breakaway points
- Step 4: Angles of departures and arrivals

**Note:** For your tests, there is no need to draw your graphs to scale. Please, just show the trend of variation.

#### Example 3 (cont'd) Root locus: Step 0



- Mark poles of L(s) with "x" and zeros of L(s) with "o".
- Root locus is symmetric w.r.t. the real axis.
- The number of branches that go to infinity = # of poles # of zeros
- The total number of branches = order of L(s)





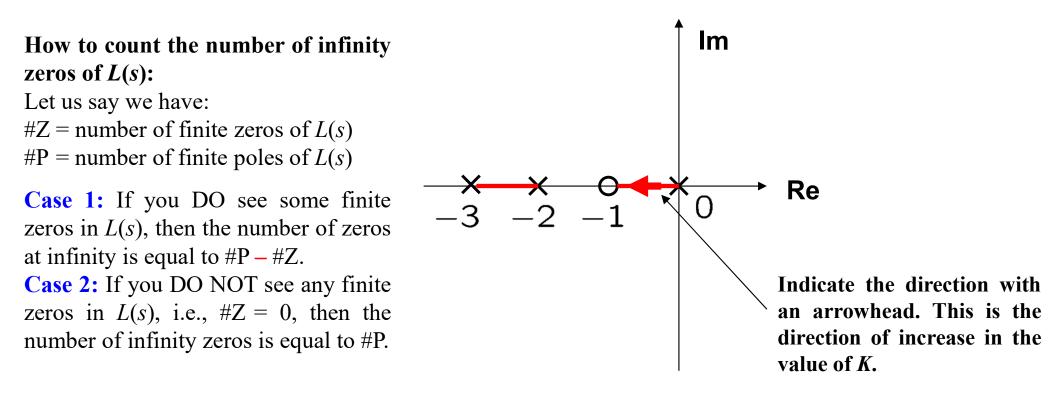
# Example 3 (cont'd): Root locus sketching

- Step 0: Mark open-loop poles and zeros
- Step 1: On the real axis
- Step 2: Asymptotes
- Step 3: Breakaway points
- Step 4: Angles of departures and arrivals

## Example 3 (cont'd) Root locus: Step 1 (On the real axis)



- *RL* includes all points on real axis to the *left of an odd number* of roots (poles and zeros of L(s)).
- *RL* originates from the poles of *L*(s) and terminates at the zeros of *L*(s), including **infinity zeros**.





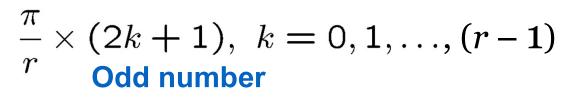
- Step 0: Mark open-loop poles and zeros
- Step 1: On the real axis
- Step 2: Asymptotes (i.e., lines to which root locus converges)
- Step 3: Breakaway points
- Step 4: Angles of departures and arrivals

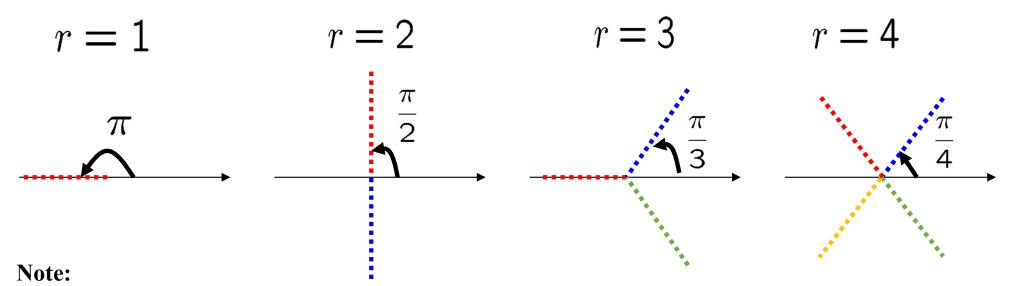
r = n - m

deg(den) deg(num)

## Example 3 (cont'd) Root locus: Step 2 (Asymptotes)

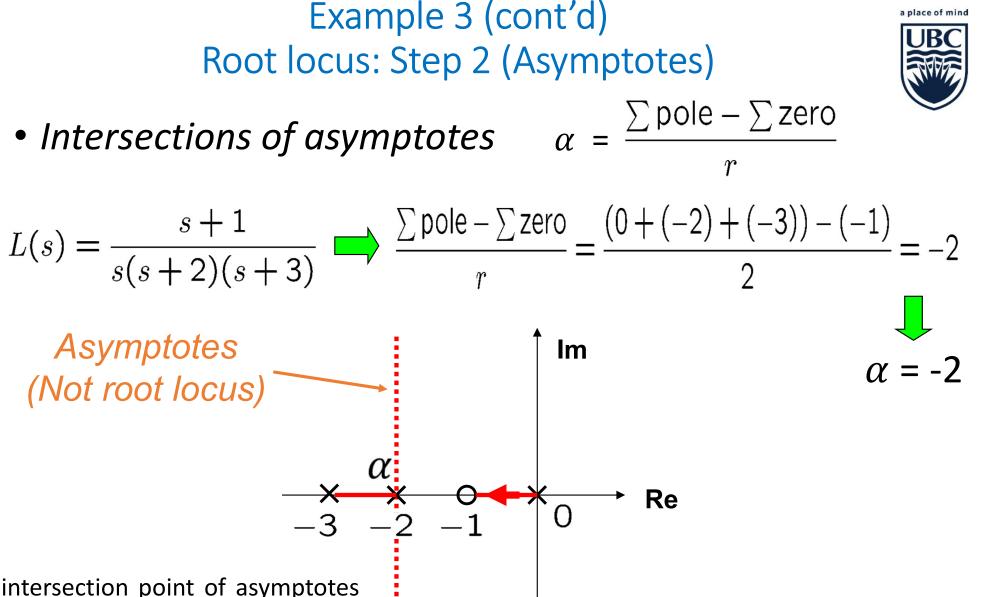
- Number of asymptotes = relative degree (r) of L(s):
- Angles of asymptotes are





number of asymptotes = r = number of branches that will go to infinity = number of infinity zeros = #P - #Z





The intersection point of asymptotes on the real axis is known as **centroid** (shown by  $\alpha$ ).



- Example 3 (cont'd): Root locus sketching
- Step 0: Mark open-loop poles and zeros
- Step 1: On the real axis
- Step 2: Asymptotes
- Step 3: Breakaway points
- Step 4: Angles of departures and arrivals

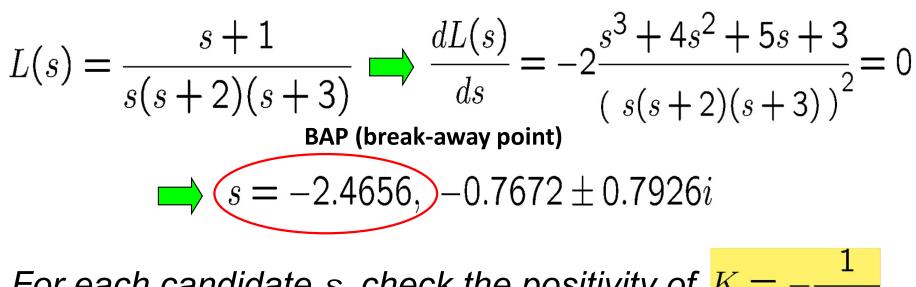
Breakaway points (BAP) are the points where two or more branches meet on the real axis and then break away.

 $\frac{dL(s)}{dL(s)}$ 

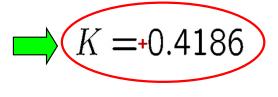
**Positivity Test** 

#### Example 3 (cont'd) Root locus: Step 3

• Breakaway points are among roots of







K value corresponding to the  $\ensuremath{\mathsf{BAP}}$ 

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#### Example 3 (cont'd) Root locus: Step 3



Re

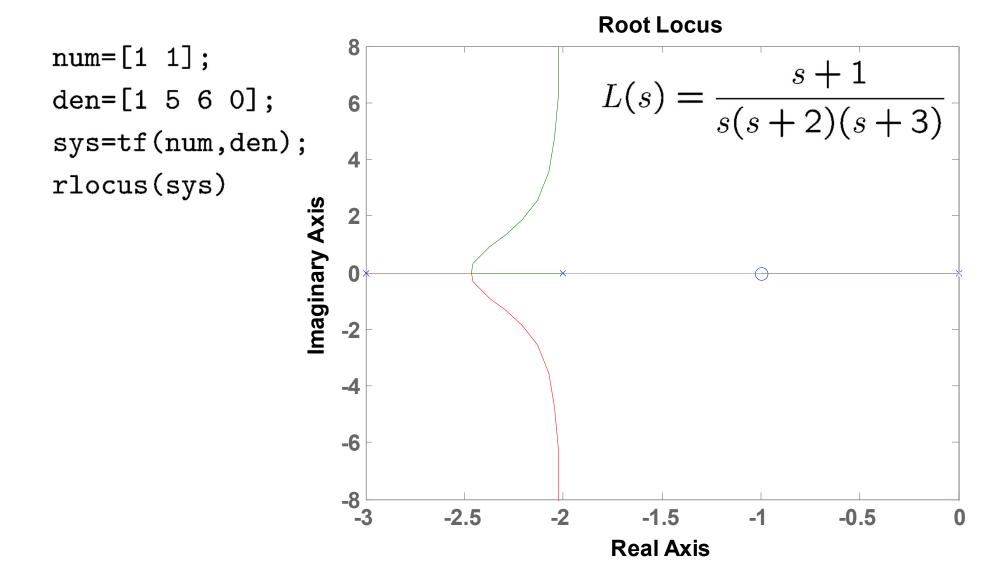
**Note 1:** Leaving the Re axis or entering the Re axis at breakaway (or break-in) points always happen at an **angle of 90°.** 

**Note 2:** The root locus *breaks away* from the real axis at a point where the *gain is maximum* and *breaks into* the real axis at a point where the *gain is minimum*.

Breakaway point -2.46(K = 0.4186)

#### Example 3 (cont'd) Matlab command "rlocus"





## Example 3 (cont'd) Root locus: Step 3

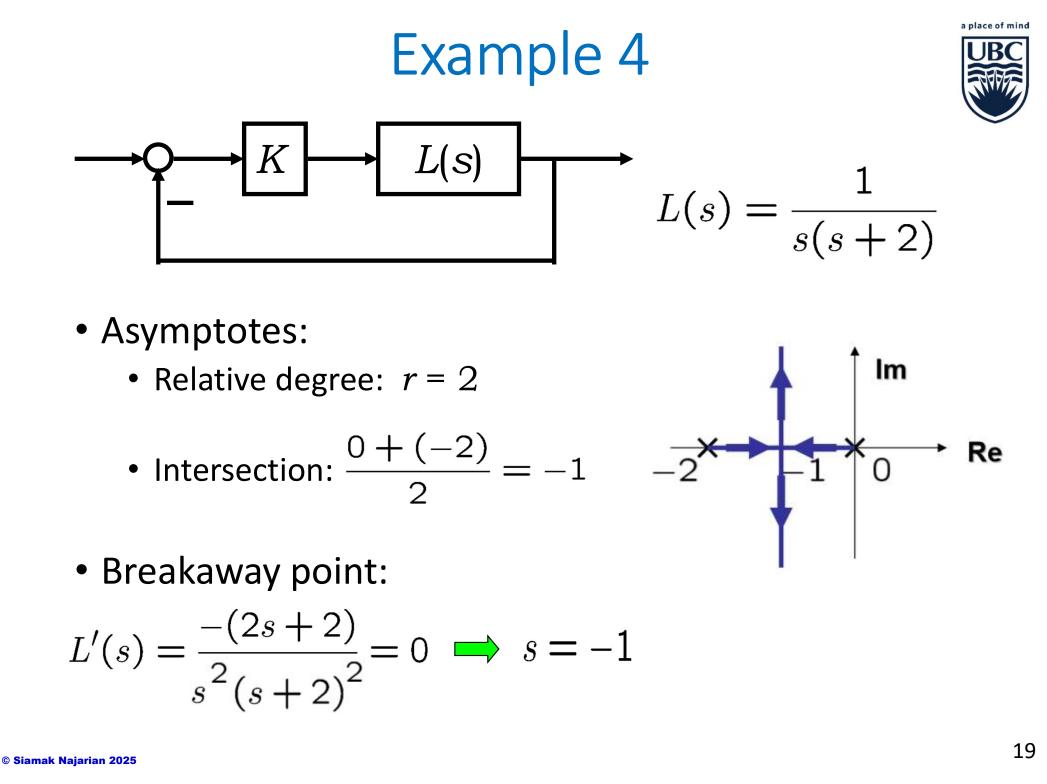


#### Find the number of root locus branches (as a prediction):

- We know that the root locus branches start at the open loop poles and end at open loop zeros. So, the number of root locus branches N<sub>b</sub> is equal to the number of finite open loop poles #P or the number of finite open loop zeros #Z, whichever is greater.
- Mathematically, we can write the number of root locus branches  $N_b$  as:

If  $\#P \ge \#Z \rightarrow N_b = \#P$ If  $\#P < \#Z \rightarrow N_b = \#Z$ 

- In this example, #P = 3, #Z = 1.
- So,  $\#P \ge \#Z \rightarrow N_b = \#P = 3 =$  Number of branches.

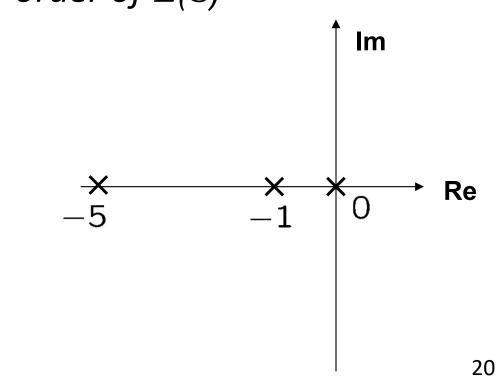




## Example 5 Root locus: Step 0

 $= \frac{1}{s(s+1)(s+5)}$ L(s)

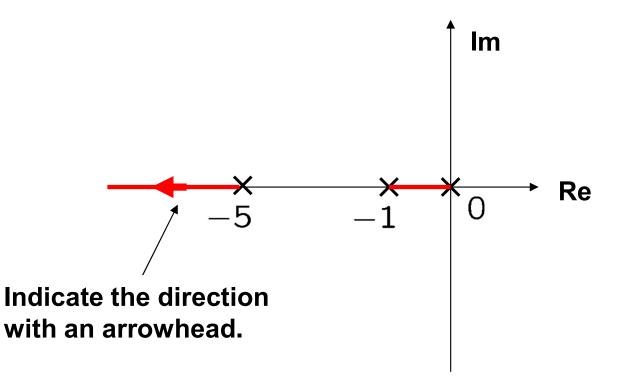
- Mark poles of L with "x" and zeros of L with "o".
- Root locus is symmetric w.r.t. the real axis.
- The total number of branches = order of L(s)



#### Example 5 (cont'd) Root locus: Step 1 (Real axis)



- RL includes all points on real axis to the left of an odd number of roots (poles and zeros).
- *RL* originates from the poles of *L* and terminates at the zeros of *L*, including infinity zeros.



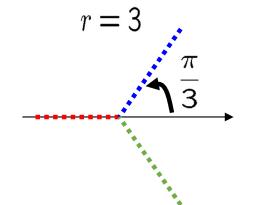
#### Example 5 (cont'd) Root locus: Step 2 (Asymptotes)

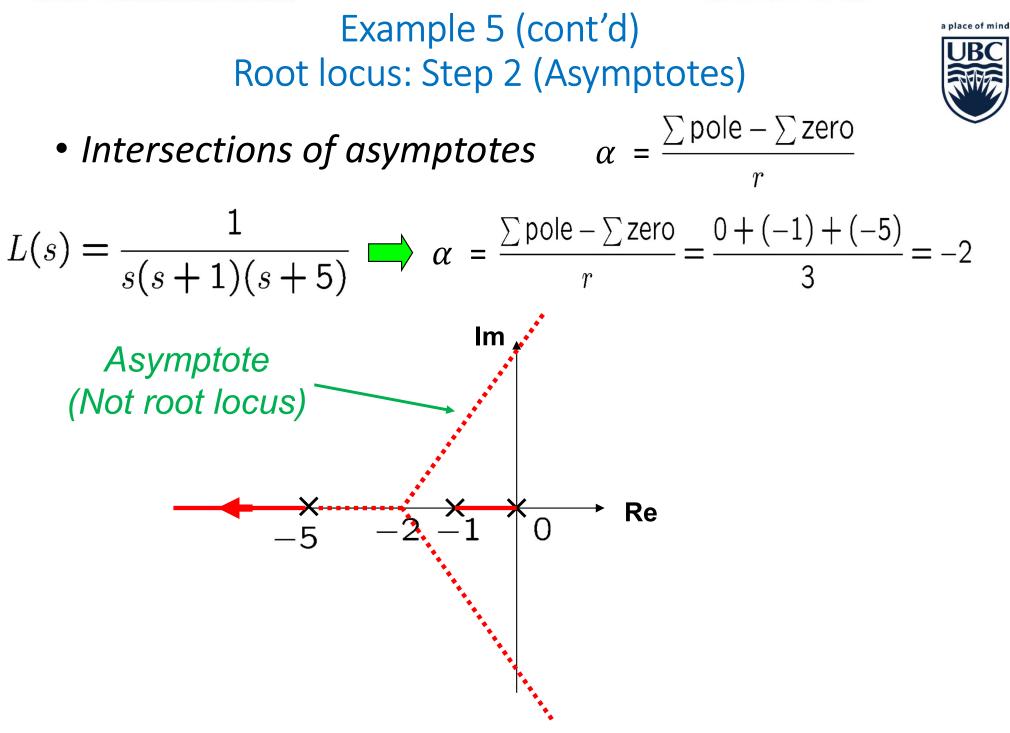


- Number of asymptotes = relative degree (r) of L:
  - $r = \deg(\operatorname{den}) \deg(\operatorname{num})$
- Angles of asymptotes are

$$\frac{\pi}{r} \times (2k+1), \ k=0,1,\ldots,(r-1)$$

$$L(s) = \frac{1}{s(s+1)(s+5)} \implies r = 3 - 0 = 3$$





 $\frac{dL(s)}{ds} =$ 

= 0

#### Example 5 (cont'd) Root locus: Step 3 (Breakaway)

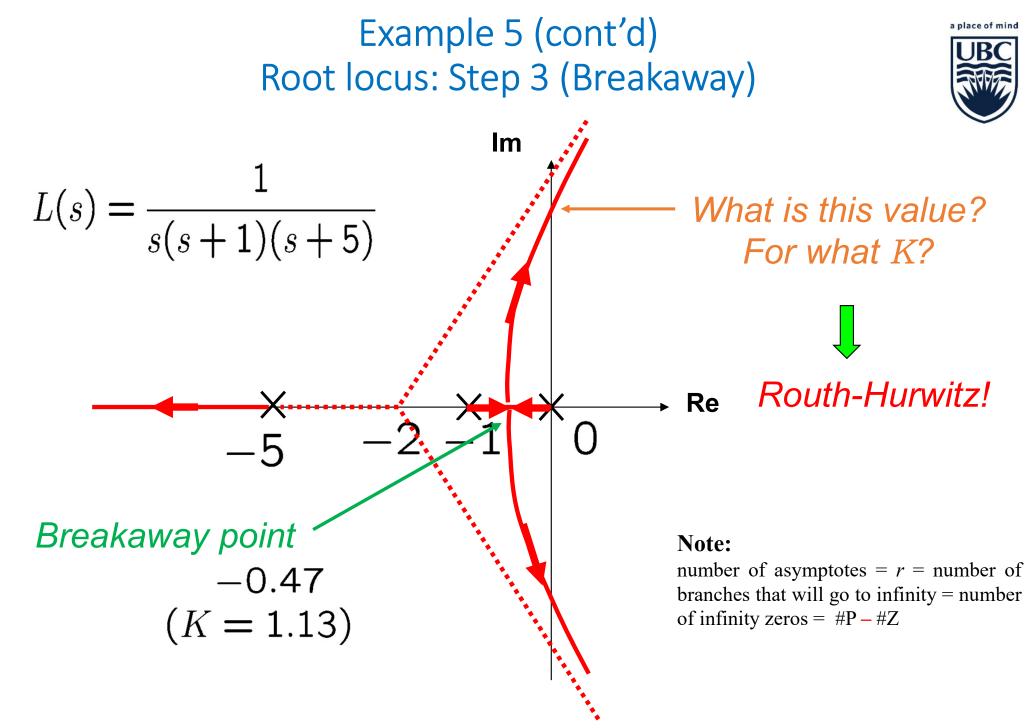
• Breakaway points are among roots of

$$L(s) = \frac{1}{s(s+1)(s+5)} \implies \frac{dL(s)}{ds} = -\frac{3s^2 + 12s + 5}{(s(s+1)(s+5))^2} = 0$$
$$\implies s = -2 \pm \frac{\sqrt{21}}{3}$$

For each candidate *s*, check the positivity of  $K = -\frac{1}{L(s)}$ 

$$\begin{cases} s = -2 + \frac{\sqrt{21}}{3} \approx -0.47 \implies K \approx 1.13 \\ s = -2 - \frac{\sqrt{21}}{3} \approx -3.52 \implies K \approx -13.1 \end{cases}$$





# Example 5 (cont'd) Finding stability condition for the range of K

• Characteristic equation:

$$1 + \frac{K}{s(s+1)(s+5)} = 0 \Leftrightarrow s^3 + 6s^2 + 5s + K = 0$$

- Routh array:  $s^{3}$  | 1 5  $s^{2}$  | 6 K  $s^{1}$  |  $\frac{30-K}{6}$  $s^{0}$  | K
- Stability condition 0 < K < 30

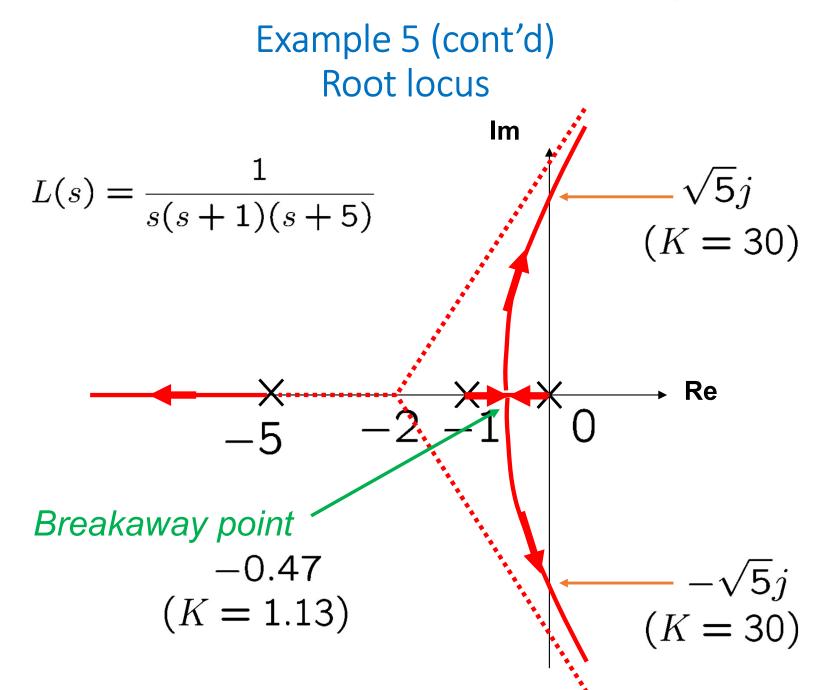
• When K = 30

$$6s^2 + 30 = 0 \Rightarrow s = \pm\sqrt{5}j$$

These are called  $j\omega$ -axis crossing.



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# Summary



- Root locus
  - What is root locus
  - How to roughly and quickly sketch root locus
- Sketching root locus relies heavily on experience. Please practice!
- To accurately draw root locus, use Matlab.
- Next
  - Root locus examples
  - Step 4 (Angles of departures and arrivals)