

## Relativity Formulas

$c = 2.998 \times 10^8 \text{ m/s} = 29.98 \text{ cm/ns}$  is the same in all frames

$u$  = velocity of the origin of frame  $S'$  as observed from frame  $S$ , normally in  $+x$  direction

$$\beta = \frac{u}{c} \quad -1 \leq \beta \leq +1 \quad \gamma = \frac{1}{\sqrt{1-\beta^2}} = (1-\beta^2)^{-1/2} \quad \gamma \geq 1$$

$$\beta = \sqrt{1-\gamma^{-2}} \quad \gamma^2 - (\beta\gamma)^2 = 1$$

$$\gamma \approx 1 + \frac{1}{2}\beta^2 \text{ for } \beta \ll 1 \quad \beta \approx 1 - \frac{1}{2}\gamma^{-2} \text{ for } \gamma \gg 1$$

Lorentz Transformations                      Inverse                      Energy-Momentum

$$ct' = \gamma(ct - \beta x) \quad ct = \gamma(ct' + \beta x') \quad \frac{E'}{c} = \gamma \left( \frac{E}{c} - \beta p_x \right)$$

$$x' = \gamma(x - \beta ct) \quad x = \gamma(x' + \beta ct') \quad p'_x = \gamma \left( p_x - \beta \frac{E}{c} \right)$$

$$y' = y \quad z' = z \quad p'_y = p_y \quad p'_z = p_z$$

A moving clock ticks slower:  $\Delta t_{\text{moving}} \cdot \gamma = \Delta t_{\text{yours}}$

A moving ruler looks shorter:  $\Delta x_{\text{moving}} = \frac{\Delta x_{\text{yours}}}{\gamma}$

$$\text{Velocity Addition: } \beta_{1+2} = \frac{\beta_1 + \beta_2}{1 + \beta_1 \beta_2}$$

$$\text{Doppler Effect: } f_{\text{obs}} = f_{\text{source}} \sqrt{\frac{1-\beta}{1+\beta}} \quad \lambda_{\text{obs}} = \lambda_{\text{source}} \sqrt{\frac{1+\beta}{1-\beta}} \quad \beta > 0 \text{ means distance is increasing}$$

$$\text{Space-Time 4-Vector: } \underline{X} = (ct, x, y, z) = (ct, \vec{x})$$

$$\text{4-Vector Dot Product: } \underline{X}_1 \cdot \underline{X}_2 = ct_1 \cdot ct_2 - \vec{x}_1 \cdot \vec{x}_2 \text{ is Lorentz-invariant}$$

$$\text{Relativistic Momentum: } p_{\text{rel}} = \gamma m v = \beta \gamma m c$$

$$\text{Relativistic Energy: } E_{\text{rel}} = \gamma m c^2 \quad \text{For small } \beta, E \approx m c^2 + \frac{1}{2} m v^2 \approx m c^2 \left( 1 + \frac{1}{2} \beta^2 \right)$$

$$\text{Energy-Momentum 4-Vector: } \underline{P} = \left( \frac{E_{\text{rel}}}{c}, \vec{p}_{\text{rel}} \right)$$

$$\underline{P}^2 = \frac{E_{\text{rel}}^2}{c^2} - \vec{p}_{\text{rel}}^2 = (m_0 c)^2 \text{ is Lorentz-invariant}$$

$$\text{Energy-momentum-mass relation: } E^2 = (pc)^2 + (m_0 c^2)^2 \rightarrow E^2 = p^2 + m_0^2 \text{ in } c = 1 \text{ units}$$

$$\text{Electron-Volt Units: } 1 \text{ eV} = 1.602 \times 10^{-19} \text{ Joule} = q_e \text{ in Coulombs}$$

$$m_e = 0.511 \text{ MeV}/c^2 \quad m_p = 938.3 \text{ MeV}/c^2 \quad m_n = 939.6 \text{ MeV}/c^2$$